

# Marián Mráz

Senior Product Designer

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## EXPERIENCE

### Senior Product Designer

**Proton** • Feb 2022 – Present

- Design Lead of Proton Pass.
- Working closely with researchers, engineers and other designers to define and design the core experience of Pass and other Proton products.

### Interaction Designer at Google

**Randstad** • Mar 2021 – Jan 2022

- Led UX design of multiple high complexity projects on the DevTools team at Chrome.
- Dove deep into complicated projects and turned difficult problems into simple solutions.
- Ensured on-time delivery through timely resource-management.
- Acting as a point of contact for the Debugging team to tackle exceptionally challenging problems.

### Senior Product Designer

**Yokoy** • Apr 2020 – Dec 2020

- Led design projects and worked collaboratively on a range of digital products.
- Established the product design process within the company.
- Revamped the brand and product identity.

### Senior Product Designer

**Beekeeper** • May 2015 – Mar 2020

- Responsible for interaction, visual and user experience design from early startup to scale-up stages of the business.
- Ideated, produced and presented project deliverables such as user flows, wireframes, and concept designs to demonstrate new features and projects.
- Partnered and closely collaborated with PMs and engineers to bring ideas from conception, through implementation to adoption.

### UX & UI Designer

**Scanbot** • Nov 2012 – Apr 2015

- Collaborated with cross-functional teammates from product, engineering and marketing teams.
- Scanbot became one of the leading apps for mobile scanning and quickly gained trust of more than 10 million users.
- Designed the app that was featured numerous times on the App Store and received multiple "Editor's Choice" awards from Apple.

### Lead Designer & Founder

**FRIO** • Mar 2009 – Oct 2012

- Founded and bootstrapped a successful design agency.
- Managed a wide variety of cross-media projects involving interaction design, branding & web development.
- Collaborated and managed expectations with external stakeholders ranging from small businesses to big enterprises.

## EDUCATION

### Bc. Engineering Informatics

**Information & Control Technologies**

Sep 2007 – Jun 2011

## SKILLS

*Combining 10+ years of experience in product design with passion for software development.*

### Toolkit

Figma  
Sketch  
Adobe CC  
InVision  
Abstract  
HTML / CSS

### Research

Prototyping  
Wireframing  
Storyboarding  
User journeys  
Personas  
A/B Testing

### Design

Interaction design  
Motion design  
Icon design  
Design systems  
Style guides  
Design for accessibility

### Collaboration

Workshopping  
Design critique  
Communicative  
Inclusive  
Hands-on